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Inventor Name Search Result

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Last Name = FLORES
First Name = ROGER

Application#	Patent#	Status	Date Filed	Title	Inventor Name 20
10927268	Not Issued	030	08/25/2004	METHOD AND APPARATUS FOR SELECTION OF ONE DATA SET FROM AMONG MULTIPLE RELATED DATA SETS AND BEAMING THE SELECTED DATA SET	FLORES, ROGER
10826533	Not Issued	030	04/16/2004	RADIAL MENU INTERFACE FOR HANDHELD COMPUTING DEVICE	FLORES, ROGER S.
10745826	Not Issued	020	12/24/2003	METHOD AND APPARATUS FOR SYNCHRONIZATION OF TWO COMPUTER SYSTEMS	FLORES, ROGER
10234615	6671702	150	09/03/2002	METHOD AND APPARATUS FOR SYNCHRONIZATION OF TWO COMPUTER SYSTEMS	FLORES, ROGER
10146840	Not Issued	161	05/16/2002	NON-FINANCIAL TRANSFERS DURING WIRELESS ELECTRONIC TRANSACTIONS	FLORES, ROGER
09893189	Not Issued	061	06/26/2001	METHOD AND APPARATUS FOR WIRELESSLY NETWORKED DISTRIBUTED RESOURCE USAGE FOR DATA GATHERING	FLORES, ROGER
09874717	Not Issued	030	06/04/2001	AUTOMATIC COLLECTION AND UPDATING OF APPLICATION USAGE	FLORES, ROGER
09874578	Not Issued	071	06/04/2001	AUTOMATIC TRACKING OF USER PROGRESS IN A SOFTWARE APPLICATION	FLORES, ROGER
09796031	Not Issued	041	02/28/2001	VERIFICATION OF SOFTWARE APPLICATION ATTRIBUTES FOR OPTIMAL COMPATIBILITY WITH A	FLORES, ROGER

				SOFTWARE SYSTEM	
09773703	6816725	150	01/31/2001	METHOD AND APPARATUS FOR SELECTION OF ONE DATA SET FROM AMONG MULTIPLE RELATED DATA SETS AND BEAMING THE SELECTED DATA SET	FLORES, ROGER
09724197	Not Issued	071	11/27/2000	CONTROLLABLE PIXEL BORDER FOR IMPROVED VIEWABILITY OF A DISPLAY DEVICE	FLORES, ROGER
09590541	6505215	150	06/08/2000	METHOD AND APPARATUS FOR SYNCHRONIZATION OF TWO COMPUTER SYSTEMS SUPPORTING MULTIPLE SYNCHRONIZATION TECHNIQUES BY USING SYNCHRONIZATION TRANSPORT MODULES	FLORES, ROGER
09580821	Not Issued	061	05/26/2000	METHOD AND APPARATUS FOR USING A DUAL COLOR SCHEME FOR DISPLAYING TWO KINDS OF INFORMATION IN A USER INTERFACE	FLORES, ROGER
09580296	6812939	150	05/26/2000	METHOD AND APPARATUS FOR AN EVENT BASED, SELECTABLE USE OF COLOR IN A USER INTERFACE DISPLAY	FLORES, ROGER
09580271	6701521	150	05/25/2000	MODULAR CONFIGURATION AND DISTRIBUTION OF APPLICATIONS CUSTOMIZED FOR A REQUESTOR DEVICE	FLORES, ROGER
09579865	Not Issued	083	05/25/2000	AUTOMATIC SELECTION AND UPDATING OF SOFTWARE APPLICATION VERSION	FLORES, ROGER
09579792	Not Issued	071	05/26/2000	METHOD AND APPARATUS FOR USING A COLOR TABLE SCHEME FOR DISPLAYING INFORMATION ON EITHER COLOR OR MONOCHROME DISPLAY	FLORES, ROGER
09573072	6813765	150	05/16/2000	BINDING USING ABSOLUTE MEMORY REFERENCES	FLORES, ROGER
09016076	6205448	150	01/30/1998	METHOD AND APPARATUS OF SYNCHRONIZING TWO	FLORES, ROGER

				COMPUTER SYSTEMS SUPPORTING MULTIPLE SYNCHRONIZATION TECHNIQUES BY USING SYNCHRONIZATION TRANSPORT MODULES	

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Inventor Name Search Result

Your Search was:

Last Name = BOSTWICK
First Name = BEN

Application#	Patent#	Status	Date Filed	Title	Inventor Name 2
09874717	Not Issued	030	06/04/2001	AUTOMATIC COLLECTION AND UPDATING OF APPLICATION USAGE	BOSTWICK, BEN (copending Not assigned yet.
09874578	Not Issued	071	06/04/2001	AUTOMATIC TRACKING OF USER PROGRESS IN A SOFTWARE APPLICATION	BOSTWICK, BEN

Inventor Search Completed: No Records to Display.

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1 Fast detection of communication patterns in distributed executions
Thomas Kunz, Michiel F. H. Seuren
November 1997 **Proceedings of the 1997 conference of the Centre for Advanced Studies on Collaborative research**
Full text available: pdf(4.21 MB) Additional Information: full citation, abstract, references, index terms

Understanding distributed applications is a tedious and difficult task. Visualizations based on process-time diagrams are often used to obtain a better understanding of the execution of the application. The visualization tool we use is Poet, an event tracer developed at the University of Waterloo. However, these diagrams are often very complex and do not provide the user with the desired overview of the application. In our experience, such tools display repeated occurrences of non-trivial commun ...

2 The winter simulation conference: celebrating twenty-five years of progress
Robert C. Crain, Joseph M. Sussman, Thomas J. Schriber, James O. Henriksen, Stephen D. Roberts
December 1992 **Proceedings of the 24th conference on Winter simulation**
Full text available: pdf(3.37 MB) Additional Information: full citation, references, citings, index terms

3 Data base directions: the next steps
John L. Berg
November 1976 , Volume 8 , 8 Issue 4 , 2
Full text available: pdf(9.95 MB) Additional Information: full citation, abstract

What information about data base technology does a manager need to make prudent decisions about using this new technology? To provide this information the National Bureau of Standards and the Association for Computing Machinery established a workshop of approximately 80 experts in five major subject areas. The five subject areas were auditing, evolving technology, government regulations, standards, and user experience. Each area prepared a report contained in these proceedings. The proceedings p ...

Keywords: DBMS, auditing, cost/benefit analysis, data base, data base management, government regulation, management objectives, privacy, security, standards, technology assessment, user experience

4 ARIES: a transaction recovery method supporting fine-granularity locking and partial rollbacks using write-ahead logging

C. Mohan, Don Haderle, Bruce Lindsay, Hamid Pirahesh, Peter Schwarz

March 1992 **ACM Transactions on Database Systems (TODS)**, Volume 17 Issue 1

Full text available: pdf(5.23 MB) Additional Information: full citation, abstract, references, citings, index terms, review

DB2TM, IMS, and TandemTM systems. ARIES is applicable not only to database management systems but also to persistent object-oriented languages, recoverable file systems and transaction-based operating systems. ARIES has been implemented, to varying degrees, in IBM's OS/2TM Extended Edition Database Manager, DB2, Workstation Data Save Facility/VM, Starburst and QuickSilver, and in the University of Wisconsin's EXODUS and Gamma d ...

Keywords: buffer management, latching, locking, space management, write-ahead logging

5 Computing curricula 2001

September 2001 **Journal on Educational Resources in Computing (JERIC)**

Full text available: pdf(613.63 KB) html(2.78 KB) Additional Information: full citation, references, citings, index terms

6 Third Generation Computer Systems

Peter J. Denning

December 1971 **ACM Computing Surveys (CSUR)**, Volume 3 Issue 4

Full text available: pdf(3.52 MB) Additional Information: full citation, abstract, references, citings, index terms

The common features of third generation operating systems are surveyed from a general view, with emphasis on the common abstractions that constitute at least the basis for a "theory" of operating systems. Properties of specific systems are not discussed except where examples are useful. The technical aspects of issues and concepts are stressed, the nontechnical aspects mentioned only briefly. A perfunctory knowledge of third generation systems is presumed.

7 Robustness: Defensive programming: using an annotation toolkit to build DoS-resistant software

Xiaohu Qie, Ruoming Pang, Larry Peterson

December 2002 **ACM SIGOPS Operating Systems Review**, Volume 36 Issue SI

Full text available: pdf(2.13 MB) Additional Information: full citation, abstract, references

This paper describes a toolkit to help improve the robustness of code against DoS attacks. We observe that when developing software, programmers primarily focus on functionality. Protecting code from attacks is often considered the responsibility of the OS, firewalls and intrusion detection systems. As a result, many DoS vulnerabilities are not discovered until the system is attacked and the damage is done. Instead of reacting to attacks after the fact, this paper argues that a better solution i ...

8 Progress-based regulation of low-importance processes

John R. Douceur, William J. Bolosky

December 1999 **ACM SIGOPS Operating Systems Review , Proceedings of the seventeenth ACM symposium on Operating systems principles**, Volume 33 Issue 5

Full text available: pdf(1.53 MB) Additional Information: full citation, abstract, references, citings, index terms

MS Manners is a mechanism that employs progress-based regulation to prevent resource contention with low-importance processes from degrading the performance of high-importance processes. The mechanism assumes that resource contention that degrades the performance of a high-importance process will also retard the progress of the low-importance process. MS Manners detects this contention by monitoring the progress of the low-importance process and inferring resource contention from a drop in the p ...

Keywords: process priority, progress-based feedback, symmetric resource contention

9 The state of the art in automating usability evaluation of user interfaces

Melody Y. Ivory, Marti A Hearst

December 2001 **ACM Computing Surveys (CSUR)**, Volume 33 Issue 4

Full text available: pdf(2.31 MB) Additional Information: full citation, abstract, references, citings, index terms, review

Usability evaluation is an increasingly important part of the user interface design process. However, usability evaluation can be expensive in terms of time and human resources, and automation is therefore a promising way to augment existing approaches. This article presents an extensive survey of usability evaluation methods, organized according to a new taxonomy that emphasizes the role of automation. The survey analyzes existing techniques, identifies which aspects of usability evaluation aut ...

Keywords: Graphical user interfaces, taxonomy, usability evaluation automation, web interfaces

10 Revising old friends: Capriccio: scalable threads for internet services

Rob von Behren, Jeremy Condit, Feng Zhou, George C. Necula, Eric Brewer

October 2003 **Proceedings of the nineteenth ACM symposium on Operating systems principles**

Full text available: pdf(312.83 KB) Additional Information: full citation, abstract, references, citings, index terms

This paper presents Capriccio, a scalable thread package for use with high-concurrency servers. While recent work has advocated event-based systems, we believe that thread-based systems can provide a simpler programming model that achieves equivalent or superior performance.By implementing Capriccio as a user-level thread package, we have decoupled the thread package implementation from the underlying operating system. As a result, we can take advantage of cooperative threading, new asynchronous ...

Keywords: blocking graph, dynamic stack growth, linked stack management, resource-aware scheduling, user-level threads

11 Run-time adaptation in river

Remzi H. Arpaci-Dusseau

February 2003 **ACM Transactions on Computer Systems (TOCS)**, Volume 21 Issue 1

Full text available: pdf(849.04 KB) Additional Information: full citation, abstract, references, index terms

We present the design, implementation, and evaluation of run-time adaptation within the River dataflow programming environment. The goal of the River system is to provide adaptive mechanisms that allow database query-processing applications to cope with performance variations that are common in cluster platforms. We describe the system and

its basic mechanisms, and carefully evaluate those mechanisms and their effectiveness. In our analysis, we answer four previously unanswered and important que ...

Keywords: Performance availability, clusters, parallel I/O, performance faults, robust performance, run-time adaptation

12 Extracting usability information from user interface events

David M. Hilbert, David F. Redmiles

December 2000 **ACM Computing Surveys (CSUR)**, Volume 32 Issue 4

Full text available: pdf(1.50 MB) Additional Information: full citation, abstract, references, citings, index terms, review

Modern window-based user interface systems generate user interface events as natural products of their normal operation. Because such events can be automatically captured and because they indicate user behavior with respect to an application's user interface, they have long been regarded as a potentially fruitful source of information regarding application usage and usability. However, because user interface events are typically voluminos and rich in detail, automated support is generally ...

Keywords: human-computer interaction, sequential data analysis, usability testing, user interface event monitoring

13 Proceedings of the SIGNUM conference on the programming environment for development of numerical software

March 1979 **ACM SIGNUM Newsletter**, Volume 14 Issue 1

Full text available: pdf(5.02 MB) Additional Information: full citation

14 Special issue on knowledge representation

Ronald J. Brachman, Brian C. Smith

February 1980 **ACM SIGART Bulletin**, Issue 70

Full text available: pdf(13.13 MB) Additional Information: full citation, abstract

In the fall of 1978 we decided to produce a special issue of the SIGART Newsletter devoted to a survey of current knowledge representation research. We felt that there were twe useful functions such an issue could serve. First, we hoped to elicit a clear picture of how people working in this subdiscipline understand knowledge representation research, to illuminate the issues on which current research is focused, and to catalogue what approaches and techniques are currently being developed. Secon ...

15 The $UCON_{ABC}$ usage control model

Jaehong Park, Ravi Sandhu

February 2004 **ACM Transactions on Information and System Security (TISSEC)**, Volume 7 Issue 1

Full text available: pdf(518.61 KB) Additional Information: full citation, abstract, references, citings, index terms

In this paper, we introduce the family of $UCON_{ABC}$ models for usage control (UCON), which integrate *Authorizations (A), oBligations (B), and Conditions (C)*. We call these core models because they address the essence of UCON, leaving administration, delegation, and other important but second-order issues for later work. The term usage control is a generalization of access control to cover authorizations, obligations, conditions, continuity (ongoing controls), and mutability. Trad ...

Keywords: access control, digital rights management, privacy, trust, usage control

16 A model for notification systems evaluation—assessing user goals for multitasking activity

D. Scott McCrickard, C. M. Chewar, Jacob P. Somervell, Ali Ndiwalana

December 2003 **ACM Transactions on Computer-Human Interaction (TOCHI)**, Volume 10 Issue 4

Full text available: pdf(218.73 KB) Additional Information: full citation, abstract, references, citings, index terms

Addressing the need to tailor usability evaluation methods (UEMs) and promote effective reuse of HCI knowledge for computing activities undertaken in divided-attention situations, we present the foundations of a unifying model that can guide evaluation efforts for notification systems. Often implemented as ubiquitous systems or within a small portion of the traditional desktop, notification systems typically deliver information of interest in a parallel, multitasking approach, extraneous or supp ...

Keywords: Peripheral systems, claims reuse, design model, usability

17 Decay-usage scheduling in multiprocessors

D. H. J. Epema

November 1998 **ACM Transactions on Computer Systems (TOCS)**, Volume 16 Issue 4

Full text available: pdf(377.13 KB) Additional Information: full citation, abstract, references, index terms

Decay-usage scheduling is a priority-aging time-sharing scheduling policy capable of dealing with a workload of both interactive and batch jobs by decreasing the priority of a job when it acquires CPU time, and by increasing its priority when it does not use the (a) CPU. In this article we deal with a decay-usage scheduling policy in multiprocessors modeled after widely used systems. The priority of a job consists of a base priority and a time-dependent component based on processor usage. B ...

Keywords: control, convergence, decay usage, priorities, shares

18 Special issue: AI in engineering

D. Sriram, R. Joobbani

January 1985 **ACM SIGART Bulletin**, Issue 91

Full text available: pdf(8.79 MB) Additional Information: full citation, abstract

The papers in this special issue were compiled from responses to the announcement in the July 1984 issue of the SIGART newsletter and notices posted over the ARPAnet. The interest being shown in this area is reflected in the sixty papers received from over six countries. About half the papers were received over the computer network.

19 The management of end-user computing: status and directions

James C. Brancheau, Carol V. Brown

December 1993 **ACM Computing Surveys (CSUR)**, Volume 25 Issue 4

Full text available: pdf(3.74 MB) Additional Information: full citation, abstract, references, citings, index terms

The development of computing applications by the people who have direct need for them in their work has become commonplace. During the 1980s, development of applications by "end users" accelerated and became a key management and research concern. Known as "end-user computing," the phenomena and research associated with this trend cross a

variety of disciplines. This article critically surveys the published literature on end-user computing (EUC) management according t ...

Keywords: desktop computing, end-user computing, information center, information technology management, personal computing

20 Industry/government track papers: Visually mining and monitoring massive time series

Jessica Lin, Eamonn Keogh, Stefano Lonardi, Jeffrey P. Lankford, Donna M. Nystrom

August 2004 **Proceedings of the 2004 ACM SIGKDD international conference on Knowledge discovery and data mining**

Full text available: pdf(923.29 KB) Additional Information: full citation, abstract, references, index terms

Moments before the launch of every space vehicle, engineering discipline specialists must make a critical *go/no-go* decision. The cost of a false positive, allowing a launch in spite of a fault, or a false negative, stopping a potentially successful launch, can be measured in the tens of millions of dollars, not including the cost in morale and other more intangible detriments. The Aerospace Corporation is responsible for providing engineering assessments critical to the *go/no-go* de ...

Keywords: anomaly detection, motif discovery, pattern discovery, time series, visualization

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   25-27 June 1996 Page(s):285 - 289
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3. **Integrated network traffic measurement and billing system**
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   Networks, 2003. ICON2003. The 11th IEEE International Conference on
   28 Sept.-1 Oct. 2003 Page(s):19 - 24
   AbstractPlus | Full Text: PDF(470 KB) **IEEE CNF**

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L31	273	714/22.ccls.	US-PGPUB; USPAT; EPO; JPO	OR	ON	2005/06/13 00:19

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L37	5	l36 and start near5 measur$5	US-PGPUB; USPAT; EPO; JPO	OR	ON	2005/06/13 00:32
L38	0	content near2 descriptor same (monior$5 or track$5) same progress	US-PGPUB; USPAT; EPO; JPO	OR	ON	2005/06/13 00:33
L39	0	content near2 descriptor same (monior$5 or track$5) same API	US-PGPUB; USPAT; EPO; JPO	OR	ON	2005/06/13 00:33
L40	0	content near2 descriptor same (monior$5 or track$5) and measuring	US-PGPUB; USPAT; EPO; JPO	OR	ON	2005/06/13 00:33
L41	41	content near2 descriptor same (monior$5 or track$5) and measur$5	US-PGPUB; USPAT; EPO; JPO	OR	ON	2005/06/13 00:33
S1	1	("6000000").PN.	USPAT; USOCR	OR	OFF	2005/06/12 23:10
S2	275103	internet or network	USPAT	OR	ON	2003/10/16 07:28
S3	3480	(internet or network) and (personal adj digital adj assistant)	USPAT	OR	ON	2003/10/16 07:30
S4	1527	((internet or network) and (personal adj digital adj assistant)) and web$5	USPAT	OR	ON	2003/10/16 07:30
S5	299	(((internet or network) and (personal adj digital adj assistant)) and web$5) and game$3	USPAT	OR	ON	2003/10/16 07:30
S6	164	((((internet or network) and (personal adj digital adj assistant)) and web$5) and game$3) and version$3	USPAT	OR	ON	2003/10/16 07:30
S7	117	(((((internet or network) and (personal adj digital adj assistant)) and web$5) and game$3) and version$3) and track$3	USPAT	OR	ON	2003/10/16 07:30

S8	82	((((((internet or network) and (personal adj digital adj assistant)) and web$5) and game$3) and version$3) and track$3) and shar$3	USPAT	OR	ON	2003/10/16 07:31
S9	43	(((((((internet or network) and (personal adj digital adj assistant)) and web$5) and game$3) and version$3) and track$3) and shar$3) and developer	USPAT	OR	ON	2003/10/16 07:48
S10	2	flores-roger.in.	USPAT	OR	ON	2003/10/16 07:49
S11	0	bostwick-ben.in.	USPAT	OR	ON	2003/10/16 07:50
S12	545	(internet or network) and (track$3 near5 web$5)	USPAT	OR	ON	2003/10/16 07:51
S13	9	((internet or network) and (track$3 near5 web$5)) and (((((internet or network) and (personal adj digital adj assistant)) and web$5) and game$3) and version$3)	USPAT	OR	ON	2003/10/16 07:51
S14	26	"6000000".URPN.	USPAT	OR	OFF	2003/10/16 07:55
S15	6	"6308201".URPN.	USPAT	OR	OFF	2003/10/16 08:14
S16	1	("6553037").PN.	USPAT; USOCR	OR	OFF	2003/10/16 08:28
S17	0	"6553037".URPN.	USPAT	OR	OFF	2003/10/16 08:26
S18	0	"6553037".URPN.	USPAT	OR	OFF	2003/10/16 08:26
S19	500	track$3 same application same usage	USPAT	OR	ON	2003/10/16 08:29
S20	178	(track$3 same application same usage) and internet	USPAT	OR	ON	2003/10/16 08:29
S21	6	(track$3 same application same usage) and (((((((internet or network) and (personal adj digital adj assistant)) and web$5) and game$3) and version$3) and track$3) and shar$3)	USPAT	OR	ON	2003/10/16 08:32
S22	6	(US-6611862-$ or US-6427140-$ or US-6363488-$ or US-6438573-$ or US-6557054-$ or US-6594692-$). did.	USPAT	OR	OFF	2003/10/16 08:31
S23	6	((US-6611862-$ or US-6427140-$ or US-6363488-$ or US-6438573-$ or US-6557054-$ or US-6594692-$). did.) and (track$3 same application same usage)	USPAT	OR	ON	2003/10/16 08:36
S24	13	(((((((internet or network) and (personal adj digital adj assistant)) and web$5) and game$3) and version$3) and track$3) and shar$3) and (version$ same track$3)	USPAT	OR	ON	2003/10/16 08:37

S25	13	(US-6607136-$ or US-6401085-$ or US-5768382-$ or US-5970143-$ or US-6134548-$ or US-6195651-$ or US-6199099-$ or US-6202062-$ or US-6317718-$ or US-6356905-$ or US-6438575-$ or US-6442549-$ or US-6446076-$).did.	USPAT	OR	OFF	2003/10/16 08:37
S26	13	(((((((internet or network) and (personal adj digital adj assistant)) and web$5) and game$3) and version$3) and track$3) and shar$3) and (version$ same track$3)) and (version$ same track$3)	USPAT	OR	ON	2003/10/16 08:38
S27	13	((US-6607136-$ or US-6401085-$ or US-5768382-$ or US-5970143-$ or US-6134548-$ or US-6195651-$ or US-6199099-$ or US-6202062-$ or US-6317718-$ or US-6356905-$ or US-6438575-$ or US-6442549-$ or US-6446076-$).did.) and (version$ same track$3)	USPAT	OR	ON	2003/10/16 08:38
S28	5	(("6499137") or ("6381628") or ("6230312") or ("6381735") or ("6263491")).PN.	USPAT; USOCR	OR	OFF	2003/10/16 09:52
S29	1	("5970143").PN.	USPAT; USOCR	OR	OFF	2003/10/16 09:52
S30	26	"5970143".URPN.	USPAT	OR	OFF	2003/10/16 09:52
S31	37	monitor$3 near8 game near8 level	USPAT	OR	ON	2004/05/04 13:21
S32	55	monitor$3 near8 game near8 utiliz$5	USPAT	OR	ON	2004/05/04 13:21
S33	1	monitor$3 near8 game near8 utiliz$5 same internet	USPAT	OR	ON	2004/05/04 13:33
S34	1724	709/224.ccls.	USPAT	OR	ON	2004/05/04 13:33
S35	0	709/224.ccls. and (game near8 content near8 usage)	USPAT	OR	ON	2004/05/04 13:33
S36	0	709/224.ccls. and (game near8 usage)	USPAT	OR	ON	2004/05/04 13:34
S37	0	709/224.ccls. and (game near3 level)	USPAT	OR	ON	2004/05/04 13:34
S38	86	709/224.ccls. and (game)	USPAT	OR	ON	2004/05/04 13:51
S39	1	709/224.ccls. and (game near8 meas$5)	USPAT	OR	ON	2004/05/04 13:36
S40	1	709/224.ccls. and (game near8 progress$5)	USPAT	OR	ON	2004/05/04 13:36
S41	284	(monitor$ or track$3) near8 game near8 progress$5	USPAT	OR	ON	2004/05/04 13:37

S42	1	(monitor$ or track$3) near8 game near8 progress$5 near8 internet	USPAT	OR	ON	2004/05/04 13:38
S43	3	(monitor$ or track$3) near8 game near8 progress$5 near8 web	USPAT	OR	ON	2004/05/04 13:39
S44	0	(monitor$ or track$3) near8 game near8 progress$5 near8 online	USPAT	OR	ON	2004/05/04 13:40
S45	2	(monitor$ or track$3) near8 game near8 progress$5 near8 network	USPAT	OR	ON	2004/05/04 13:40
S46	284	(monitor$ or track$3) near8 game near8 progress$5	USPAT	OR	ON	2004/05/04 13:42
S47	70	(monitor$ or track$3) near8 game near8 progress$5 and (game near3 level)	USPAT	OR	ON	2004/05/04 13:47
S48	6	(monitor$ or track$3) near8 video near5 game near8 progress$5 and (game near3 level)	USPAT	OR	ON	2004/05/04 13:47
S49	15	709/224.ccls. and video near2 game	USPAT	OR	ON	2004/05/04 14:26
S50	1	online adj monitoring adj service$. as.	USPAT	OR	ON	2004/05/04 14:25
S51	50	track$3 near8 content near8 usage	USPAT	OR	ON	2004/05/04 14:26
S52	4	track$3 near8 content near8 usage near8 software	USPAT	OR	ON	2004/05/04 14:26
S53	1	09/827332	US-PGPUB; USPAT	OR	OFF	2004/05/06 15:46
S54	0	nixon$.as. and (game near8 monitor$3)	US-PGPUB; USPAT	OR	OFF	2004/05/06 15:47
S55	7	nixon$.as.	US-PGPUB; USPAT	OR	OFF	2004/05/06 15:48
S56	221	game near8 developer	US-PGPUB; USPAT	OR	OFF	2004/05/06 15:48
S57	19	game near8 developer same (monitor$3 or track$3)	US-PGPUB; USPAT	OR	OFF	2004/05/06 15:54
S58	5	video adj game near8 developer same internet	US-PGPUB; USPAT	OR	OFF	2004/05/06 16:04
S59	123317	(video adj game) near8 developer near8 feedback internet	US-PGPUB; USPAT	OR	OFF	2004/05/06 16:04
S60	1	(video adj game) near8 developer near8 feedback	US-PGPUB; USPAT	OR	OFF	2004/05/06 16:05
S61	0	application near5 content near8 developer near8 feedback	US-PGPUB; USPAT	OR	OFF	2004/05/06 16:05
S62	69	application near8 developer near8 feedback	US-PGPUB; USPAT	OR	OFF	2004/05/06 16:09
S63	22	(application near8 developer near8 feedback) and game	US-PGPUB; USPAT	OR	OFF	2004/05/06 16:05

S64	30	application near8 track$3 near8 developer	US-PGPUB; USPAT	OR	OFF	2004/05/06 16:19
S65	13	software adj developer near8 game	US-PGPUB; USPAT	OR	OFF	2004/05/06 16:31
S66	204	macromedia$2 adj flash	US-PGPUB; USPAT	OR	OFF	2004/05/06 16:31
S67	1	(macromedia$2 adj flash) near8 (track$3 or monitor$3)	US-PGPUB; USPAT	OR	OFF	2004/05/06 16:31
S68	17	(macromedia$2 adj flash) same (track$3 or monitor$3)	US-PGPUB; USPAT	OR	OFF	2004/05/06 16:46
S69	20	(web adj page) near8 usage same (track$3 or monitor$3)	US-PGPUB; USPAT	OR	OFF	2004/05/06 17:04
S70	14	API near8 usage same (track$3 or monitor$3)	US-PGPUB; USPAT	OR	OFF	2004/05/06 17:34
S71	51	game near8 usage same (track$3 or monitor$3)	US-PGPUB; USPAT	OR	OFF	2004/05/06 17:34
S72	31	game near2 usage same (track$3 or monitor$3)	US-PGPUB; USPAT	OR	OFF	2004/05/06 17:34
S73	16	game near level near8 (monitor$3 or track$3)	US-PGPUB; USPAT	OR	OFF	2004/05/06 17:39
S74	2	video adj game near level near8 (monitor$3 or track$3)	US-PGPUB; USPAT	OR	OFF	2004/05/06 17:40
S75	10	video adj game near8 level near8 (monitor$3 or track$3)	US-PGPUB; USPAT	OR	OFF	2004/05/06 17:41
S76	10	video adj game near8 level near8 (monitor$3 or track$3)	US-PGPUB; USPAT	OR	OFF	2004/05/06 17:42
S77	9	video adj game near8 level near8 performance	US-PGPUB; USPAT	OR	OFF	2004/05/06 17:43
S78	1	video adj game adj level same (monitor$3 or track$3)	US-PGPUB; USPAT	OR	OFF	2004/05/06 17:43
S79	73	API same (video or audio) same (start or begin)	USPAT	OR	OFF	2004/05/06 18:05
S80	5	API near8 (video or audio) near8 (start or begin)	USPAT	OR	OFF	2004/05/06 19:39
S81	0	merg$3 near8 mutiple near8 version	USPAT	OR	OFF	2004/05/06 19:40
S82	0	merg$3 near8 mutiple near8 version	US-PGPUB; USPAT	OR	OFF	2004/05/06 19:40
S83	320	merg$3 near8 version	US-PGPUB; USPAT	OR	OFF	2004/05/06 19:40
S84	15	merg$3 near8 version same (monitor$3 or track$3)	US-PGPUB; USPAT	OR	OFF	2004/05/06 19:45
S85	1	merg$3 near8 version same usage	US-PGPUB; USPAT	OR	OFF	2004/05/06 19:45